

Design and Analysis of a Dynamic Code Division Multiple Access Communication System Based on Tunable Optical Filter

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Abstract—A dynamic optical code division multiple access (DOCDMA) communication system is proposed for high-bandwidth communication systems. An implementation of the system is proposed based on a fast tunable optical filter (TOF) in each encoder and decoder. This technique actively modulates the central wavelength of a TOF according to a functional code at the transmitter during the bit period before the transmission of the data. The system is modeled and analyzed taking into account multiple access interference (MAI), thermal noise, and phase-induced intensity noise (PIIN). The performance of this system is compared to that of a spectral amplitude coding system that uses either a Hadamard code or a modified quadratic congruence (MQC) code. The results show that the proposed DOCDMA system reduces the PIIN effect on the performance of the system and improves the bit error rate (BER) performance at a large number of users. Furthermore, it is found that when the effective power is large enough, the MAI becomes the main factor that limits system performance, whereas when the effective power is relatively low, both thermal noise and PIIN become the main limiting factors with thermal noise having the main influence.

Index Terms—Multiple access interference, optical code division multiple access (CDMA), optical fiber communication systems, spectral amplitude coding.

I. INTRODUCTION

OPTICAL code division multiple access (CDMA) systems are one class of systems that provide solutions to multiple access in all-optical communication networks. In addition to the good performance at high number of users and asynchronous access to the network, optical CDMA systems provide the users with high security by coding the data before transmission and at the same time using this coding to recover the data at the receiver [1], [2].

Many optical CDMA communication schemes have been proposed in the last two decades. Early optical CDMA systems

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coded the incoherent pulses in time domain and recovered the data at the receiver using tapped delay lines [3]–[5]. The performance of these systems is poor because of the correlation properties of the special unipolar codes used [6]. These systems also require optical summation that causes considerable losses [7]. Ladder networks are introduced to reduce the splitting loss problem [8]–[11], but the encoder/decoder design limits the number of different codes that could be generated. Coherent systems are also proposed; they allow the use of bipolar codes that can be designed in such a way that some or all of the multiple access interference (MAI) can be cancelled [12]–[17]. However, incoherent systems are more attractive for their simplicity.

Another incoherent technique for optical CDMA is based on spectral amplitude coding (SAC) systems [18]–[21]. In these systems, the spectrum of the broadband sources is encoded. In order to achieve passive optical CDMA with a much better performance, MAI can be canceled by using code sequences with fixed in-phase cross correlation. The system, however, still have the phase-induced intensity noise (PIIN) as the main parameter that limits its performance. Some codes have been proposed to suppress the effect of the PIIN, but it is still the main source of noise [22]–[28].

Recently, frequency hopping systems have been proposed [29]–[33]. It utilizes both time and frequency domains for encoding the optical signal, thus allowing for more flexibility in generating the codes and better reduction of MAI and PIIN. However, they all suffer from complicated configurations due to the use of many elements in each of the encoder and decoder.

In this paper, we propose a dynamic optical CDMA (DOCDMA) system employing high-speed tunable optical filters (TOFs) [34]–[40]. The encoder modulates the central frequency of the pulse optical signal according to a functional code. The synchronized system can recover the encoded data by a matched TOF at the receiver. Only one TOF is required in each of the encoder and decoder. Furthermore, DOCDMA signals interfere only during the time of intersection between the functional codes driving the TOFs. This system utilizes an active correlation receiver where the integration time after the photodetector is in T seconds. Thus, this receiver requires a lower speed electronic design compared with passive correlation receivers [41].

Functional codes are chosen to minimize the intersections; thus, the time limitation decreases both the PIIN and MAI effect on the bit error rate (BER) performance.

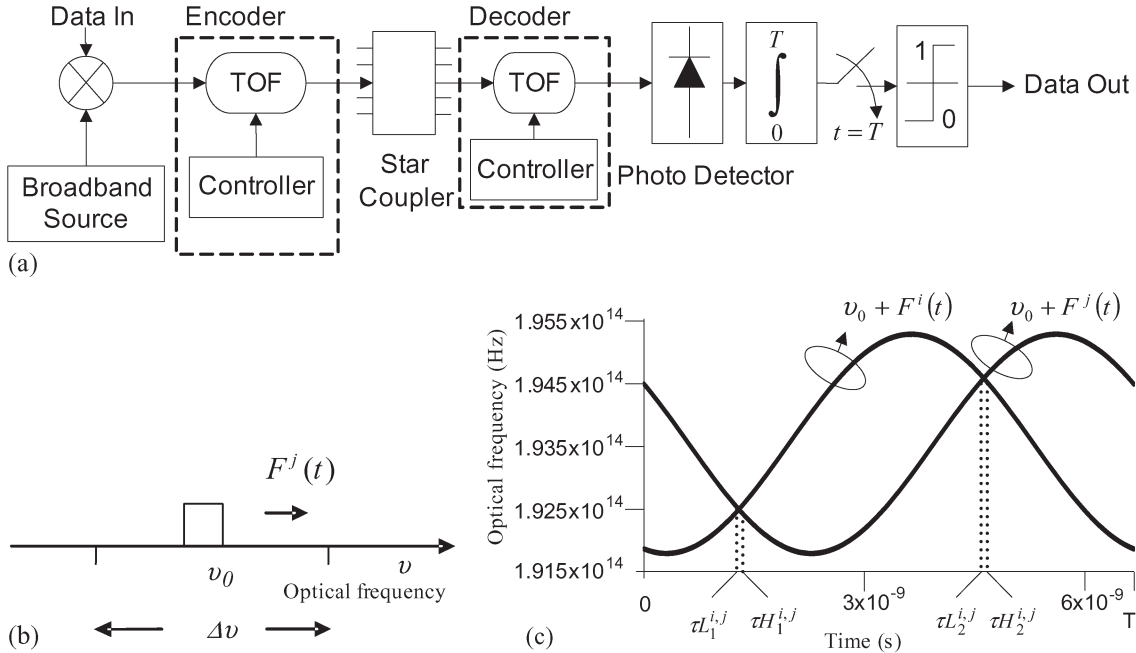


Fig. 1. (a) Transmitter and receiver block diagram of a DOCDMA system. (b) Optical spectrum of a signal from one of the users. (c) PSD for two users as a function of time and frequency.

It has been found that the intensity effect is effectively suppressed using this system and the main noise source for this system is the MAI. However, the system performance is still better compared to the SAC systems recently proposed [25], [26].

The scheme uses codes based on wavelength modulation implemented with a single fast TOF in each encoder and decoder. This allows for easy reconfiguration of the encoder and decoder to any codes without the need for any hardware modification.

The rest of this paper is organized as follows. Section II is devoted to system configuration and description. In Section III, we describe the system mathematical model. In Section IV, we analyze and discuss the DOCDMA system performance, taking into consideration the interference effect, thermal noise, and PIIN. The system numerical results are also compared with those of former systems in Section V. Finally, conclusions are drawn in Section VI.

II. SYSTEM CONFIGURATION AND DESCRIPTION

The block diagram in Fig. 1(a) shows the DOCDMA configuration. The broadband signal from the light source is ON-OFF keying (OOK) modulated with the binary data. The transmitter sends a pulse with spectral distribution varying with time if the data bit value is “1”; otherwise, no power is transmitted. For each data bit of “1,” encoder j , $j \in \{1, 2, \dots, K\}$, where K is the number of simultaneous users, will filter the spectrum of the pulse at a central wavelength that varies according to a functional code $F^j(t)$. The encoder is a fast TOF controlled with an electrical signal that represents the functional code. Signals transmitted from all synchronized users will be mixed up in the network before received by all users. At the receiver, the composite signal is decoded by a matched TOF. Then, the signal passes through a photodetector,

an integrator, and a threshold decision to recover the data transmitted.

The source spectra are assumed to be flat over the bandwidth of $\nu_0 \pm \Delta\nu/2$, where ν_0 is the central optical frequency and $\Delta\nu$ is the system bandwidth. Ideal masking at the TOF is also assumed, and each user is considered to have the same effective average power at each receiver.

Fig. 1(b) shows the spectrum of the j th user’s transmitted signal when the data bit is “1.” The spectrum is similar to that of an ideal filter with central frequency varying with time according to a functional code. The proposed functional code family $F(t)$ is a sine function family with the same frequency and different phase shifts. Fig. 1(c) shows an example of the spectrum for two users at the input of the decoder during one bit period when both users are sending a bit of “1.” The TOFs of the decoders are synchronized in time with a phase shift related to the functional code for each one of them. The output of the decoder is therefore the signal that has the same phase shift with some interference noise at the points of intersection with other users.

III. CODE CONSTRUCTION

The main criterion in functional code construction is to minimize as much as possible the number of intersecting points between any pair of functions since they increase the interfering power between users. The area of intersection between any two functions, which is related directly to the value of interfering power, is also an important parameter in the construction of the functional codes. In our proposal, we suggest the use of shifted sine functions (SSFs) to alter the optical central frequency (ν_0) for coding. The SSF is given by

$$F^j(t) = \frac{\Delta\nu}{2} \sin(2\pi ft - j\varphi), \quad j \in \{1, 2, \dots, K\} \quad (1)$$

where f is the frequency of the functional code, and φ is the phase shift between different functions. SSFs are proposed for their simplicity and the possibility of achieving the large number of required codes by reducing the phase shift.

The TOF in DOCDMA should be able to follow the functional code driving the filter. The required speed of the TOF and its controller is defined as the derivative of the code and is given by

$$S^j(t) = \Delta v \pi f \sin(2\pi ft - j\varphi). \quad (2)$$

It is directly proportional to the frequency and amplitude of the functional code.

The functional codes proposed start and stop at the same central wavelength during the data bit interval (T) for smooth modulation of the TOF and its controller. This limits the frequency of the code to be an integer value of $(1/T)$. For these reasons, we use the smallest frequency possible for the SSF that equals the data bit rate. The phase shift between codes (φ) is related to the TOF bandwidth required and the code size. A smaller phase shift results in a larger family of codes, but it requires a smaller bandwidth for the TOF. The phase shift of SSF functions is chosen to be $2\pi/169$, which results in 169 different codes that are the same as the cardinality of modified quadratic congruence (MQC) family of codes with $p = 13$ [23], for comparison purposes (with MQC).

Using this code with a 50 Mb/s DOCDMA communication system that uses a light source with 30-nm bandwidth, the filter is required to scan the wavelength range with a maximum speed of 4.7 nm/ns. The small data bit interval of the high data bit rate system requires fast TOF or functional code with smaller tuning range suitable with the speed of the TOF. Nevertheless, TOFs that can scan tens of nanometers within a few nanoseconds have been reported [34], [40].

Fig. 2(a) shows an example on the power spectral density (PSD) for a signal at the output of one decoder assuming ten users are sending a data bit of "1" at the same time. The power is doubled at the points of intersection between the decoder functional code and the other nine codes. These intersections represent the interference between users and will cause shots in the value of the photocurrent at the output of the photodetector as shown in Fig. 2(b). The areas of intersection between the users increase the power coupled between those users, which represent the in-phase cross correlation.

IV. DOCDMA SYSTEM MODEL

Like typical optical CDMA communication networks, we consider that K simultaneous active users share the same optical fiber network. Each data bit is encoded onto a functional code $F^m(t)$ at the encoder of user m . The PSD $G(v, t)$ of the signal at the receivers' input is the sum of all active users' transmitted signals

$$G_m^i(v, t) = \frac{P_r}{\Delta v} \sum_{j=1}^K b^j \text{rect} \left(\frac{v - v_0 - F^j(t)}{\text{BW}} \right) \quad (3)$$

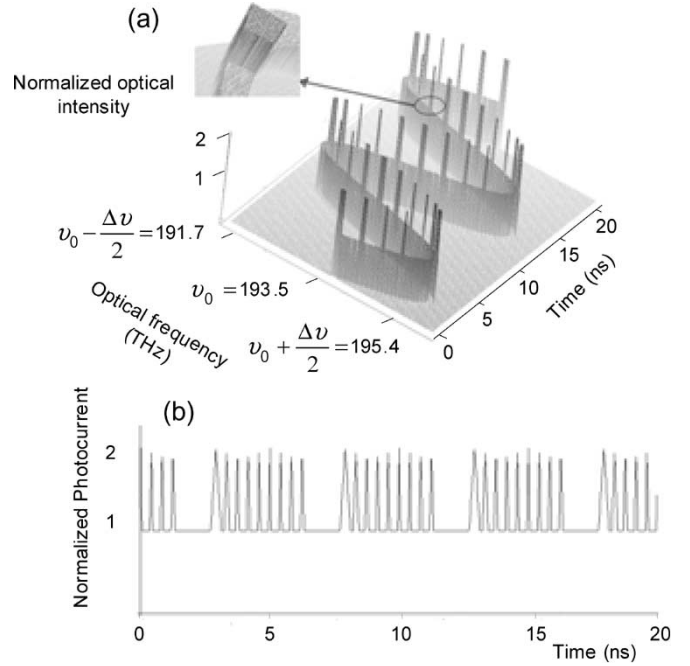


Fig. 2. (a) PSD of one signal at the output of one decoder using the proposed SSF codes. (b) Photocurrent at the output of the photodetector of the same receiver.

where P_r is the effective power of a broadband source at the receiver including the losses of transmission and star coupler, $\text{rect}((v - v_0)/\text{BW}) = u(v - v_0 + (\text{BW}/2)) - u(v - v_0 - (\text{BW}/2))$, $u(v)$ is the unit step function, BW is the bandwidth of the TOFs, and b^j is the data bit value of user j .

The receiver applies a synchronized matched filter in decoding the incoming signal to extract the desired user's bit stream. The decoder output and the photocurrent are given by (4) and (5), respectively, i.e.,

$$G_m^o(v, t) = \frac{P_r}{\Delta v} b^m \text{rect} \left(\frac{v - v_0 - F^m(t)}{\text{BW}} \right) + \left(\frac{P_r}{\Delta v} \sum_{j=1, j \neq m}^K b^j \text{rect} \left(\frac{v - v_0 - F^j(t)}{\text{BW}} \right) \right) \times \text{rect} \left(\frac{v - v_0 - F^m(t)}{\text{BW}} \right) \quad (4)$$

$$I_m^o(t) = \Re \int_{v=0}^{\infty} G_m^o(v, t) dv = \Re b^m \frac{P_r}{\Delta v} \text{BW} + \Re \frac{P_r}{\Delta v} \sum_{j=1, j \neq m}^K b^j \times \sum_{i=1}^{N_{m,j}} (\text{BW} - |F^m(t) - F^j(t)|) \times \left(u(t - \tau L_i^{m,j}) - u(t - \tau H_i^{m,j}) \right) \quad (5)$$

where $\Re = \eta e/h\nu_0$ is the responsivity of the photodetector, η is the quantum efficiency, e is the electron's charge, h is Planck's constant, $N_{m,j}$ is the number of intersecting points between

users m and j during the bit period, and $\tau L_i^{m,j}$ and $\tau H_i^{m,j}$ are defined as the roots of the equations [see Fig. 1(c)]

$$F^m(t) - F^j(t) - BW = 0 \tag{6}$$

$$F^m(t) - F^j(t) + BW = 0. \tag{7}$$

After the integrator and sampler, the optical photocurrent is

$$\begin{aligned} I_m &= \Re \frac{1}{T} \int_{t=0}^T I_m^o(t) dt \\ &= \Re b^m \frac{P_r}{\Delta v} BW + \Re \frac{P_r}{T \Delta v} \sum_{j=1, j \neq m}^K b^j \\ &\quad \times \sum_{i=1}^{N_{m,j}} \left(BW \left(\tau H_i^{m,j} - \tau L_i^{m,j} \right) \right. \\ &\quad \left. - \int_{\tau L_i^{m,j}}^{\tau H_i^{m,j}} |F^j(t) - F^m(t)| dt \right). \end{aligned} \tag{8}$$

The first term is the desired data and the second term is the MAI. For a large number of interfering users, the probability density function of the MAI is usually approximated by Gaussian distribution according to the central limit theorem.

V. DOCDMA PERFORMANCE ANALYSIS

In this analysis, we consider the MAI effect, the PIIN, and the thermal noise. Other sources like shot noise and receiver's dark current noise are neglected. Gaussian approximation is used for the calculation of the BER.

The photocurrent can be reformulated as

$$I_m = b^m I + \text{MAI}(m) \tag{9}$$

where $I = \Re(P_r/\Delta v)BW$, $\text{MAI}(m) = \sum_{j=1, j \neq m}^K b^j \text{DAI}(m, j)$, and

$$\begin{aligned} \text{DAI}(m, j) &= \Re \frac{P_r}{T \Delta v} \sum_{i=1}^{N_{m,j}} \left(BW \left(\tau H_i^{m,j} - \tau L_i^{m,j} \right) \right. \\ &\quad \left. - \int_{\tau L_i^{m,j}}^{\tau H_i^{m,j}} |F^j(t) - F^m(t)| dt \right). \end{aligned} \tag{10}$$

Since our system is synchronized, users m and j will interfere at the same points in time relative to the beginning of the bit period, and the intersecting edges $(\tau L_i^{m,j}, \tau H_i^{m,j})$ are the same whenever users m and j are active. This results in a constant value of $\text{DAI}(m, j)$ if users m and j are active, otherwise $\text{DAI}(m, j)$ is zero. For equiprobable data, $\text{DAI}(m, j)$ is a random variable with average

$$\mu_{\text{DAI}} = \frac{1}{K^2 - K} \sum_{m=1}^K \sum_{j=1, j \neq m}^K \text{DAI}(m, j) \tag{11}$$

TABLE I
TYPICAL PARAMETERS USED IN THE CALCULATION

Parameter	Value
Bandwidth of light source	$\Delta v = 3.746 \text{ THz (30 nm)}$
Operating wavelength	$v_0 = 193.5 \text{ THz (1550 nm)}$
Filter bandwidth	$BW = 0.1249 \text{ THz (0.2 nm)}$
PD quantum efficiency	$\eta = 0.6$
Electrical equivalent bandwidth	$B = 77.5 \text{ MHz}$
Data bit rate	$BR = 155 \text{ Mbps}$
Receiver noise temperature	$T_n = 300 \text{ K}$
Receiver load resistor	$R_l = 1000 \text{ } \Omega$

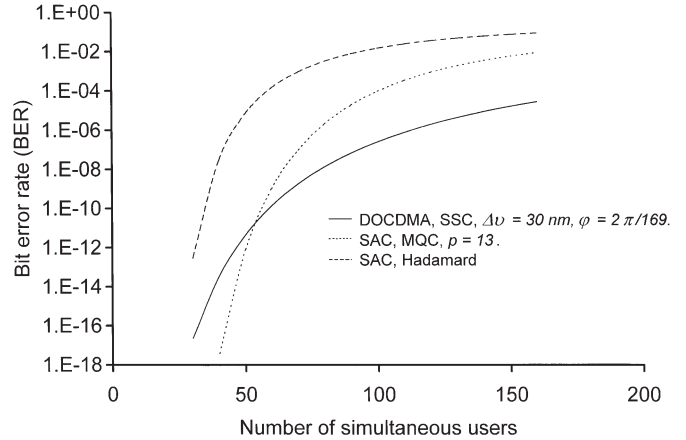


Fig. 3. Probability of error versus simultaneous active users when $P_r = -10 \text{ dBm}$.

and variance

$$\sigma_{\text{DAI}}^2 = \frac{1}{K^2 - K} \sum_{m=1}^K \sum_{j=1, j \neq m}^K (\text{DAI}(m, j) - \mu_{\text{DAI}})^2 \tag{12}$$

since we do not know which user will be active at any given time we average over all code pairs. The mean MAI can be approximated as μ_{DAI} , and the variance is $(K - 1)\sigma_{\text{DAI}}^2$.

Incoherent light sources mixed at the input of the photodetector will cause intensity noise in the output current (PIIN). The variance of the photocurrent due to this type of noise is

$$\sigma_{\text{PIIN}_m}^2(t) = I^2 \tau_c(t) B \tag{13}$$

where τ_c is the coherence time, and B is the noise-equivalent electrical bandwidth of the receiver. The coherence time is related to the integration of the PSD as

$$\tau_c(t) = \frac{\int_{v=0}^{\infty} G_m^2(v, t) dv}{\left(\int_{v=0}^{\infty} G_m(v, t) dv \right)^2}. \tag{14}$$

Assuming no more than one pair of users interfering at the same time, as in our proposed functional code family, the

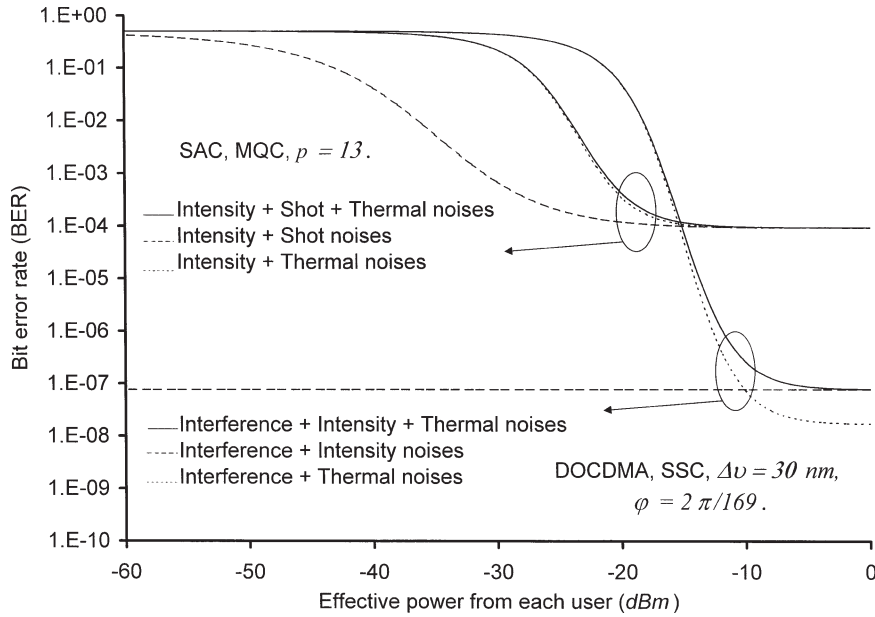


Fig. 4. Probability of error versus effective power from each user when $K = 100$.

integration of the PSD squared at the time of interference and at no interference is given, respectively, as

$$\int_{v=0}^{\infty} G_m^2(v, t) dv \Big|_{\text{Interference}} = \left(\frac{P_r}{\Delta v} b_m + \frac{P_r}{\Delta v} b_j \right)^2 (\text{BW} - |F^m(t) - F^j(t)|) + \left(\frac{P_r}{\Delta v} b_m \right)^2 |F^m(t) - F^j(t)| \quad (15)$$

$$\int_{v=0}^{\infty} G_m^2(v, t) dv \Big|_{\text{no Interference}} = \left(\frac{P_r}{\Delta v} b_m \right)^2 \text{BW} \quad (16)$$

where j is the interfering user, and i is the interference point.

Then, the variance of the PIIN is zero at no interference, and at the points of interference the PIIN is

$$\sigma_{\text{PIIN}_m}^2(t) = B\Re^2 \left(\frac{P_r}{\Delta v} b_m + \frac{P_r}{\Delta v} b_j \right)^2 (\text{BW} - |F^m(t) - F^j(t)|) + B\Re^2 \left(\frac{P_r}{\Delta v} b_m \right)^2 |F^m(t) - F^j(t)| \quad (17)$$

averaging along the bit period and averaging over all users will get the PIIN variance equation (18), shown at the bottom of the page.

The variance of the PIIN for k users can be expressed as $\sigma_{\text{PIIN}}^2 = k\sigma_{\text{PIIN}}^2$. The power of the noise sources considered can be written as

$$\sigma_i^2 = (K - 1)\sigma_{\text{DAI}}^2 + \sigma_{\text{PIIN}}^2 + \frac{4K_b T_n B}{R_l} \quad (19)$$

where B is the noise-equivalent electrical bandwidth in hertz, K_b is Boltzmann's constant in joules per kelvin, T_n is the absolute receiver noise temperature in kelvin, and R_l is the receiver load resistor in ohm. The signal-to-noise ratio is

$$\text{SNR}(K) = \frac{I^2}{(K - 1)\sigma_{\text{DAI}}^2 + \sigma_{\text{PIIN}}^2 + \frac{4K_b T_n B}{R_l}} \quad (20)$$

According to the central limit theorem, we can consider that the probability density function of the variables obeys Gaussian distribution. The probability of error is thus

$$\text{BER}(K) = \frac{1}{2} \text{erfc} \left(\sqrt{\frac{\text{SNR}(K)}{2}} \right) \quad (21)$$

$$\overline{\sigma_{\text{PIIN}}^2} = \frac{1}{K} \sum_{m=1}^K \frac{1}{T} \int_0^T B\Re^2 \sum_{j=1, j \neq m}^K \sum_{i=1}^{N_{m,j}} \left(\left(\frac{P_r}{\Delta v} b_m + \frac{P_r}{\Delta v} b_j \right)^2 (\text{BW} - |F^m(t) - F^j(t)|) + \left(\frac{P_r}{\Delta v} b \right)^2 |F^m(t) - F^j(t)| \right) \left(u(t - \tau L_i^{m,j}) - u(t - \tau H_i^{m,j}) \right) dt \quad (18)$$

VI. RESULTS AND DISCUSSION

The average variance is simulated for the sine functional code family proposed. Typical parameters used in the calculations are given in Table I. Fig. 3 shows the relation between the BER and the number of simultaneous active users when $P_r = -10$ dBm and all three noises are considered, namely, the intensity noise, the thermal noise, and the MAI. The BER functions for two other SAC systems (one using the Hadamard code and the other using the MQC code with a prime number of 13 [23]) are also plotted in the same figure for the sake of comparison. The BER of the DOCDMA system is increasing at a slower rate than that of the other two systems, which indicates that there is a significant improvement in performance at a large number of users. Indeed, it is shown that the BER for DOCDMA is better at any number of users more than 55. However, for less than 55 active users, the SAC system with MQC gives a BER better than that of the DOCDMA system. It should be noted that for this range of users the error rate is too small (less than 1×10^{-12}).

In Fig. 4, the BER is shown considering different types of noises relative to the effective power P_r when the number of simulation users is 100. The figure shows that the interference between users is the main source of noise that limits the system performance at large power. At low power, it is shown that thermal noise is the main factor that limits the system performance and has much effect compared to the PIIN. The same relations are shown for an SAC system with MQC code using a prime number of $p = 13$. The figure also shows that the performance of the DOCDMA system is better than the SAC system with MQC code for any received power of more than -15 dBm, and the performance is the same at smaller power level. Furthermore, the error floor of our system (7×10^{-8}) is much less than that of MQC (1×10^{-4}). This shows how our system introduces a very significant improvement for a large number of users.

VII. CONCLUSION

We have proposed a novel low-noise dynamic optical code division multiple access (DOCDMA) communication system using functional codes. The encoder/decoder design is based on a fast tunable optical filter (TOF). The filters are controlled dynamically and move one cycle during the data bit period. Thus, the encoder and decoder are easily reconfigured to any code by changing the electrical signal set to the controller. DOCDMA with shifted sine functional (SSF) code family is analyzed taking into account multiple access interference (MAI), thermal noise, and phase-induced intensity noise (PIIN). The system shows a small bit error rate (BER) at a large number of simultaneous active users compared with other systems like SAC-CDMA that uses Hadamard and modified quadratic congruence (MQC) codes. The main noise affecting the performance at low effective power at the receiver is the thermal noise while at large effective power the main effect comes from the interference.

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